

Welcome Screen -
Navigates to "Play" and "Options"



Welcome screen loads a variety of images in a slide show displaying various levels and stages of dragon development.

Example image provided by
<http://dbystedt.wordpress.com/page/5/>

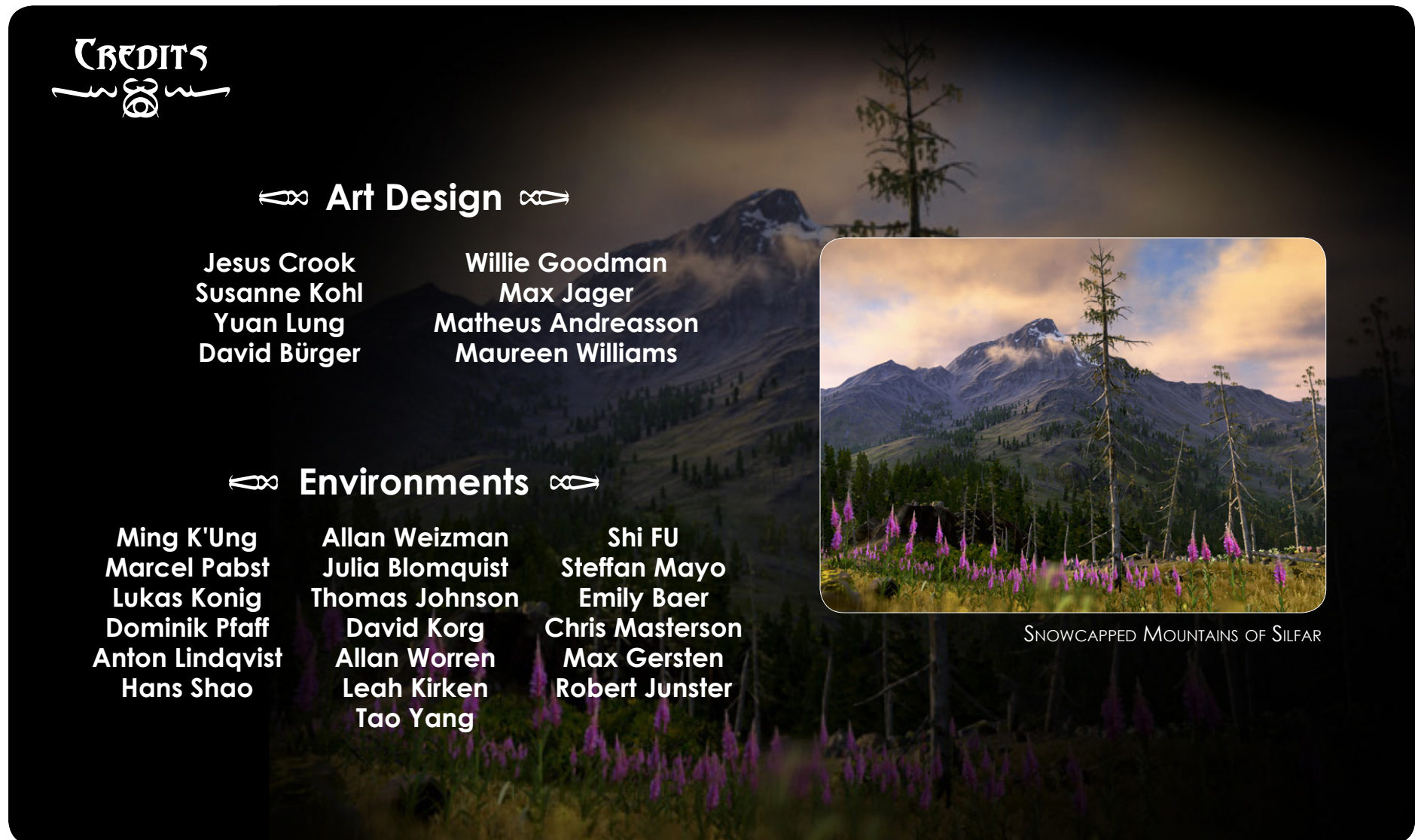
Options Screen -
Navigates to "Controls", "Sound" and "Video"



Scenery settings of the world are the backdrop of the options screen. Various landmarks and townships are shown with each new load.

Example image provided by
http://www.reddit.com/r/pics/comments/18ie97/a_snowy_castle_in_spain/

Credits Screen -
Navigates to "Controls", "Sound" and "Video"

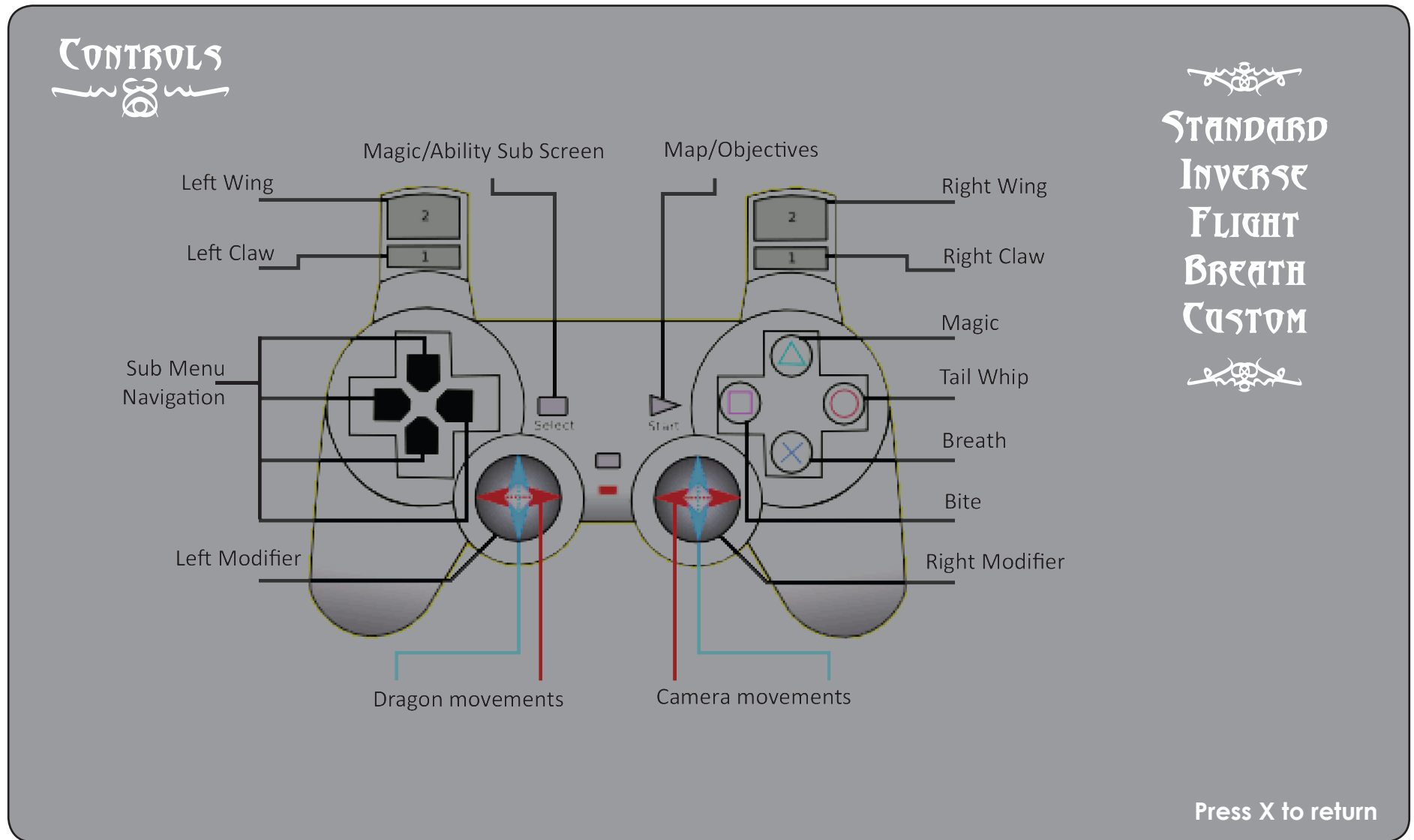


The Credits screen will roll the credits with a slideshow of various in-game settings displayed in a window off to the side.

Example image provided by
<http://www.geeky-gadgets.com/unigine-valley-benchmark-unveiled-video-15-02-2013/>

Controls Screen

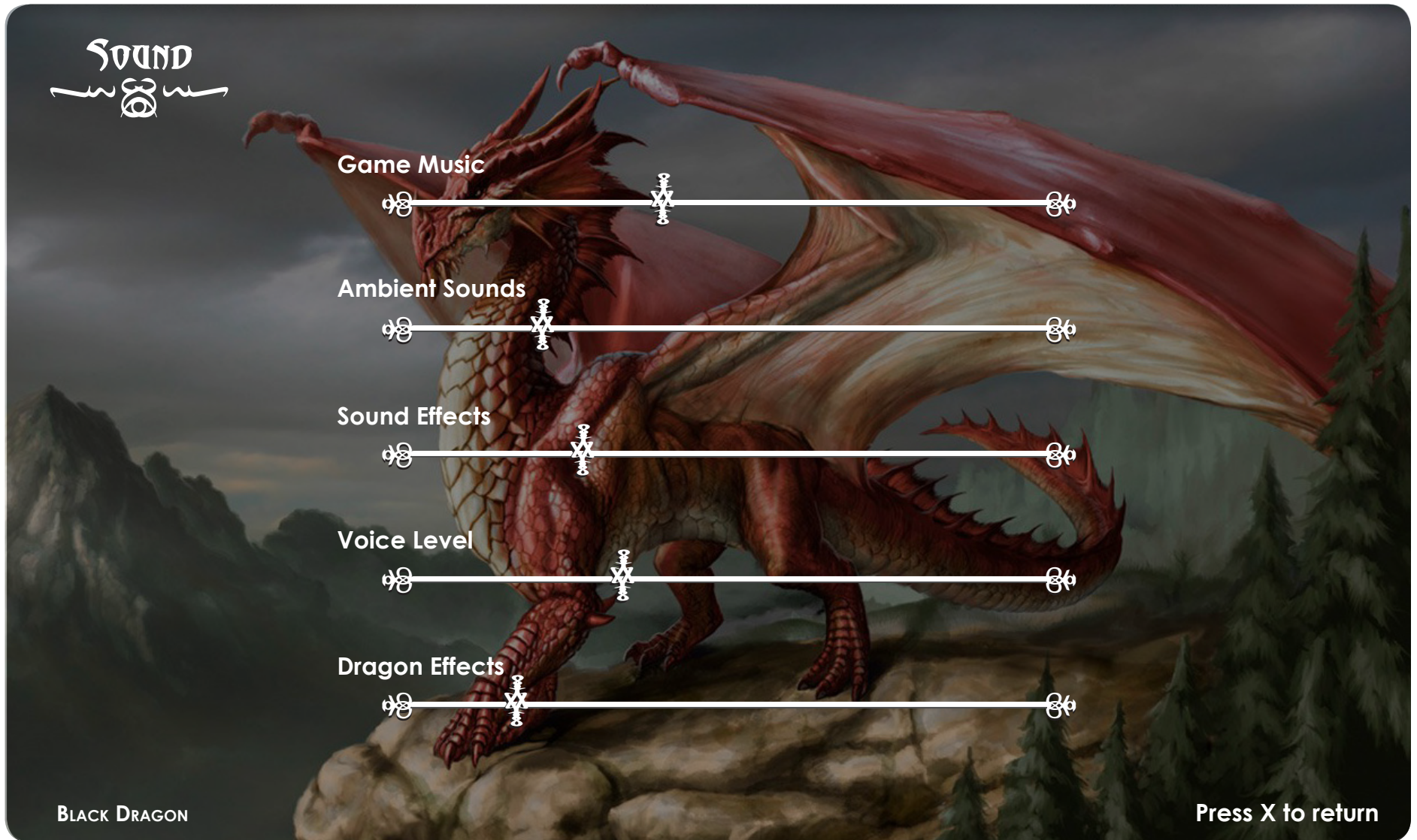
Select various input settings



The control screen allows you to select different settings for the input device, or set up a custom setting

Sound Options

Select various input settings

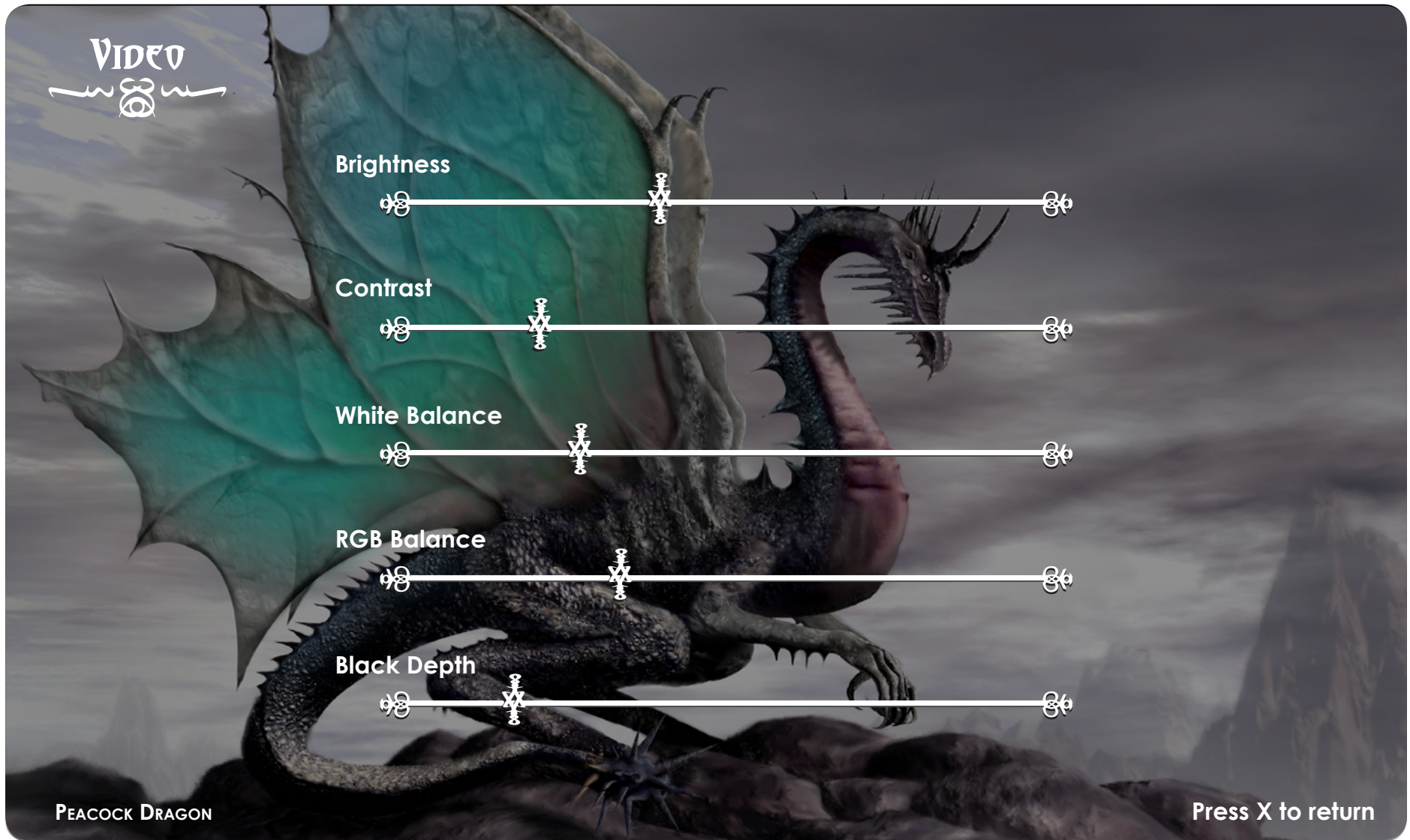


This screen allows you to select the different levels for the sound effects in the game.

Example image provided by <http://www.tillfactor.org/games-and-art>

Video Options

Select various input settings



This screen allows you to select the different settings for the video input and output on the television.

Example image provided by <http://www.wallcg.com/butterfly-dragon-3d-art-gallery-it-desktop-free-139111/>

Play Screen

Begin new game, or load previous game

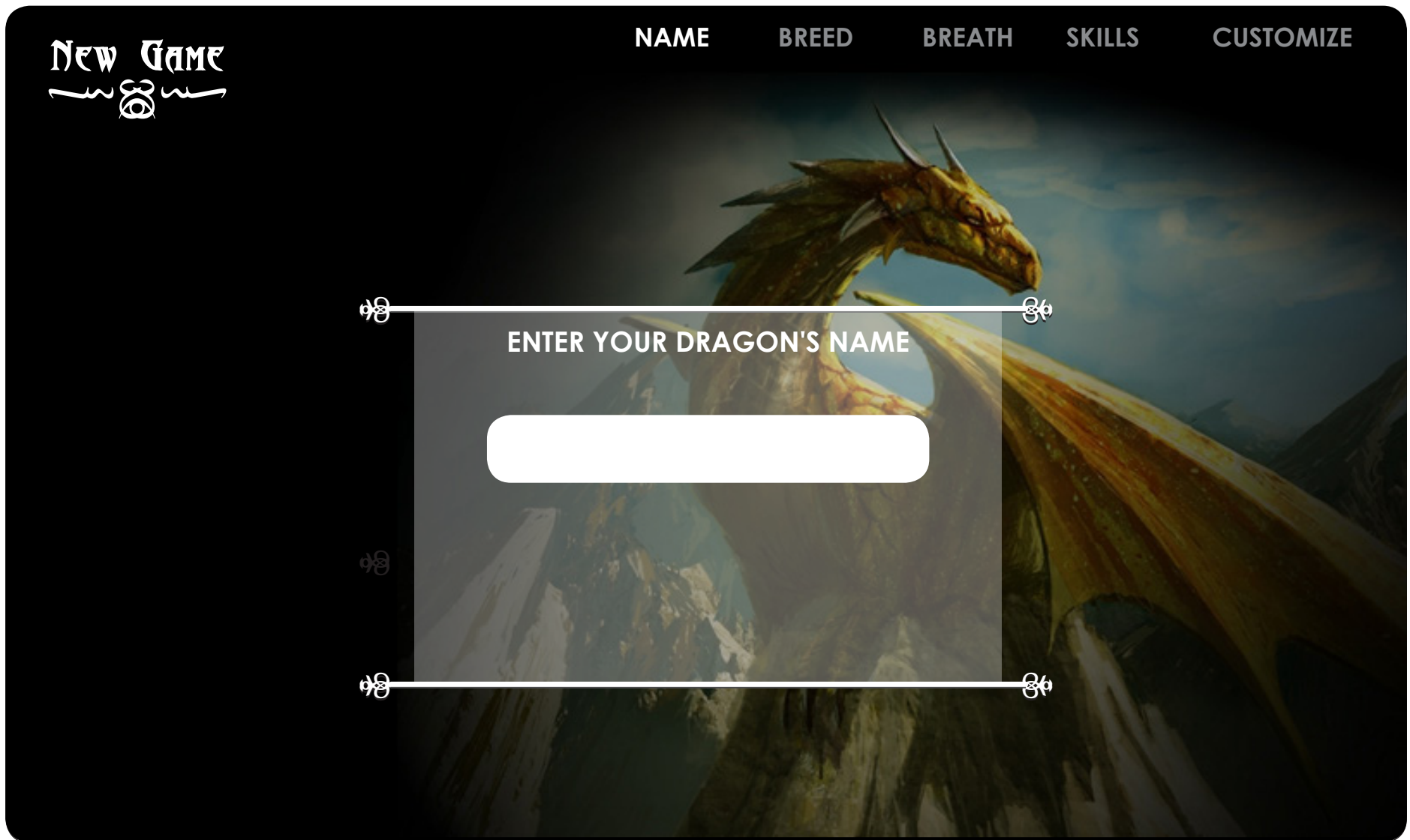


The Play screen allows a player to load a previously saved game, or start a new game

Example image provided by <http://dbystedt.wordpress.com/page/5/>

New Game

Begin the 5 step process to load a new game



The New game screen walks a player through the process of starting a game from scratch.


Example image provided by
<http://www.wallsave.com/wallpaper/1920x1080/sword-art-onlineelements-dragon-wp-content-painings-1111175.html>

New Game

Begin the 5 step process to load a new game

New Game

NAME BREED BREATH SKILLS CUSTOMIZE




Peacock Dragon

The peacock dragon is a nimble and agile breed with extremely responsive flight ability and lengthy claws for gripping it's prey. Though quick and nimble, the Peacock Dragon does not have the strongest hide and tires easily in longer battles.

Health - ●●●●○
Stamina - ●●●○○
Flight - ●●●●●
Breath - ●●●●○
Magic - ●●●●○

SELECT YOUR DRAGON BREED

Peacock Dragon (4 of 9)



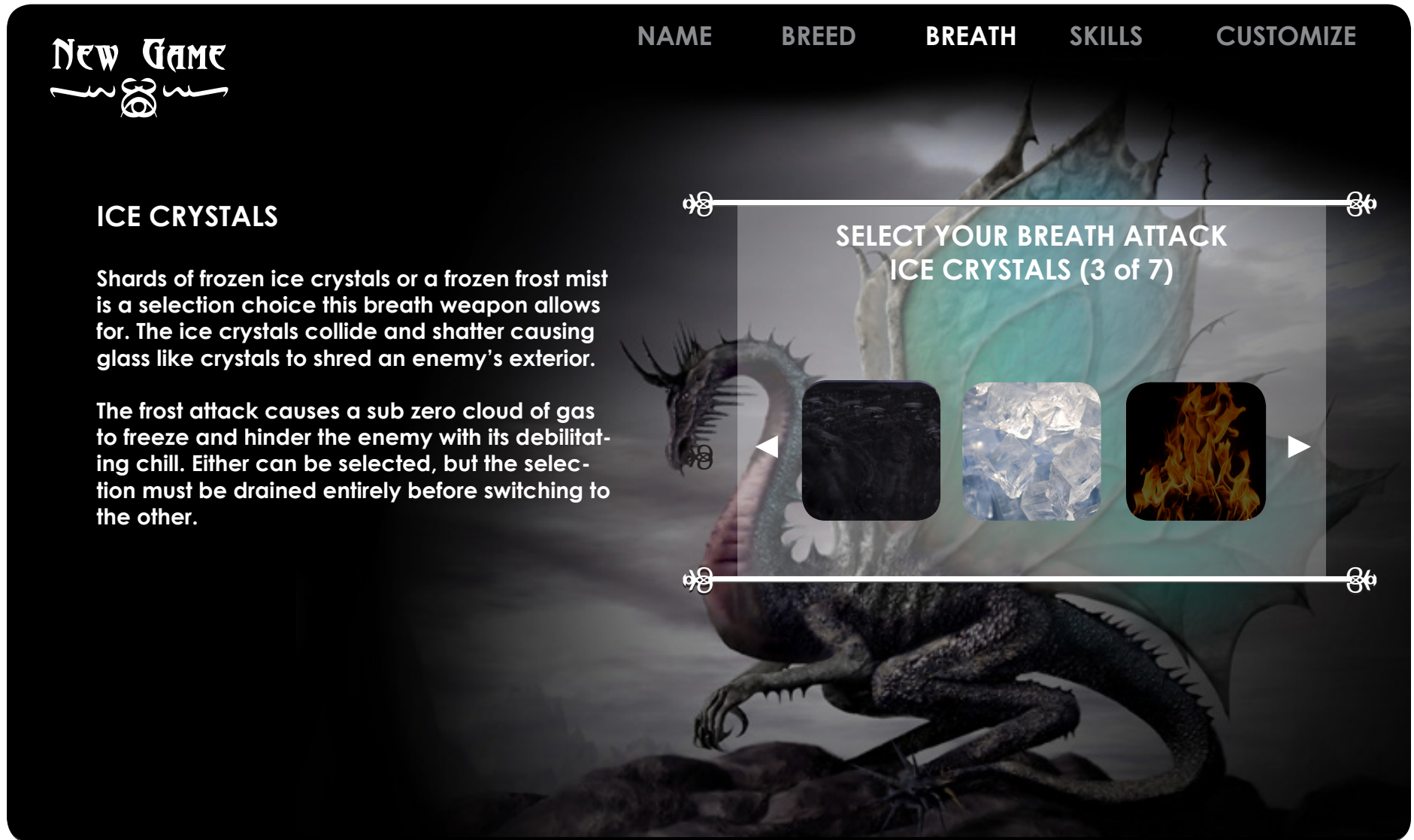
Health - ●●●●○
Stamina - ●●●○○
Flight - ●●●●●
Breath - ●●●●○
Magic - ●●●●○

Breed selection allows players to select a dragon type based on the different skills each dragon offers

Example image provided by <http://s493.photobucket.com/user/rogerkat23/library/?sort=3&page=6>

New Game

Begin the 5 step process to load a new game



New Game

NAME BREED BREATH SKILLS CUSTOMIZE

ICE CRYSTALS

Shards of frozen ice crystals or a frozen frost mist is a selection choice this breath weapon allows for. The ice crystals collide and shatter causing glass like crystals to shred an enemy's exterior.

The frost attack causes a sub zero cloud of gas to freeze and hinder the enemy with its debilitating chill. Either can be selected, but the selection must be drained entirely before switching to the other.

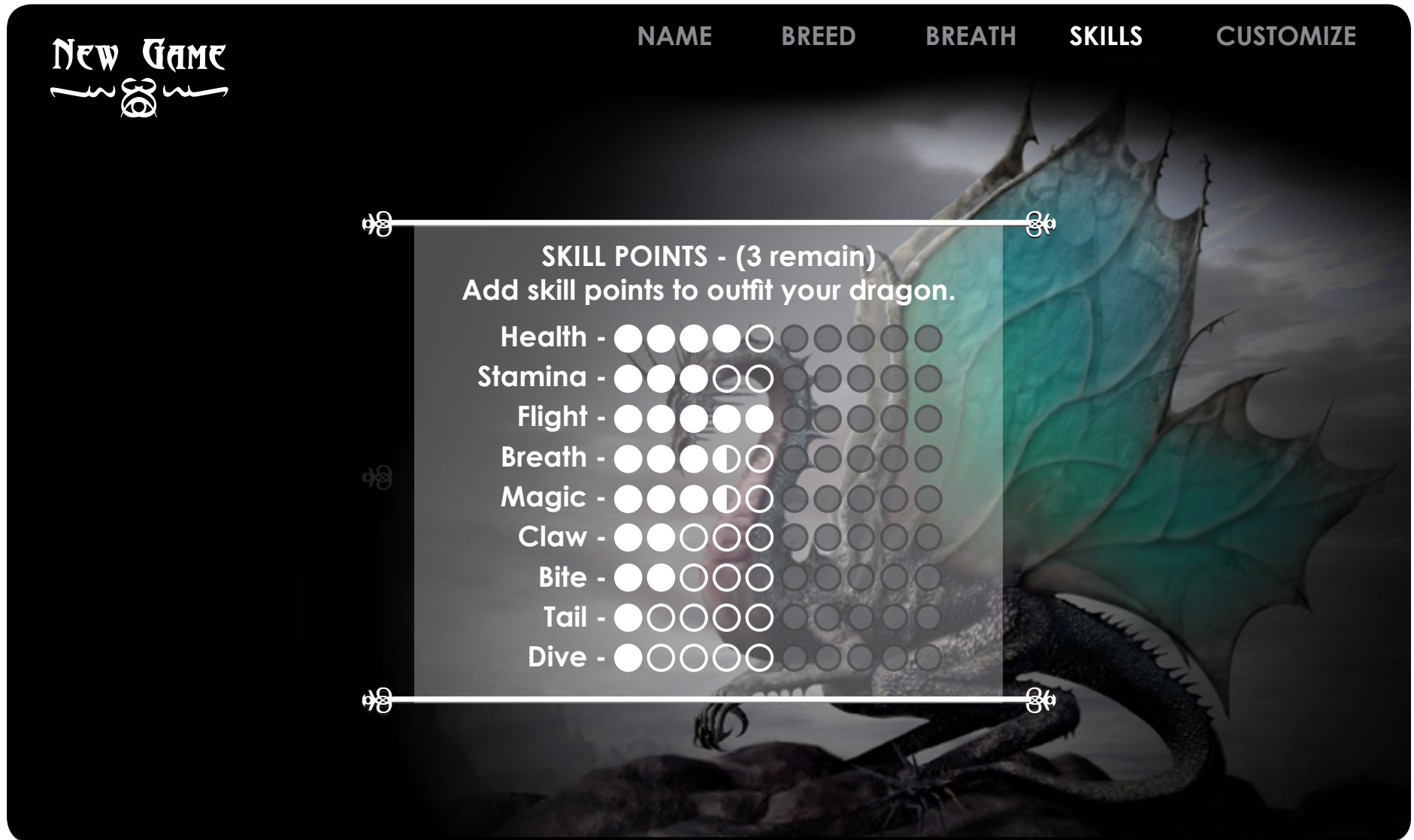
SELECT YOUR BREATH ATTACK
ICE CRYSTALS (3 of 7)

Breath attack selection allows you to choose your first breath attack weapon. Additional breath attacks will come later.

Example image provided by
<http://s493.photobucket.com/user/rogerkat23/library/?sort=3&page=6>

New Game

Begin the 5 step process to load a new game



Skill Selection allows you to specialize in different skill areas for the beginning of the game. Skill points are spent all through the game to level up a player's dragon.


Example image provided by <http://s493.photobucket.com/user/rogerkat23/library/?sort=3&page=6>

New Game

Begin the 5 step process to load a new game

New Game

NAME BREED BREATH SKILLS CUSTOMIZE



Customizations here are for aesthetic appearance only. No changes made here will affect the skill of the dragon.

Horn Length

Wing Size

Tail Length

Fore-Arm Size

Neck Length

Skill Selection allows you to specialize in different skill areas for the beginning of the game. Skill points are spent all through the game to level up a player's dragon.

Example image provided by <http://s493.photobucket.com/user/rogerkat23/library/?sort=3&page=6>